

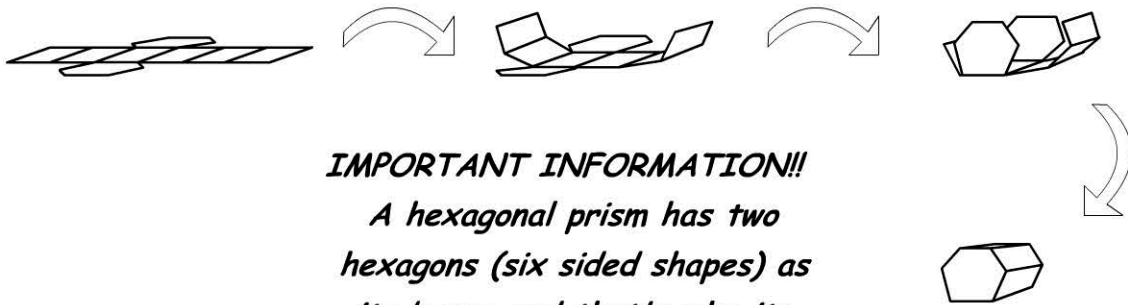
## 3D Space

Name: \_\_\_\_\_

Using a net to construct 3D objects.

***Construct the hexagonal prism from its net.***

- 1) Cut carefully around the net.*
- 2) Construct the hexagonal prism from its net.*
- 3) Label the object with its correct name.*



### ***IMPORTANT INFORMATION!!***

*A hexagonal prism has two hexagons (six sided shapes) as its bases and that's why its called a hexagonal prism.*

